1. **Atomus**
   Creating the itunes of 3D printing.
   Team leader: Joel Joseph, USC Viterbi School of Engineering

2. **Beamlink**
   Beamlink makes small, portable cell towers that can be quickly and cheaply deployed after natural disasters or in rural areas.
   Team leader: Arpad Kovesdy, USC Viterbi School of Engineering

3. **Black Sand Research and Development**
   The M890 FIRE is a general-purpose firefighting artillery munition. It is used for direct air support of wildfire fighting operations.
   Team leader: Trey Hunt Cranney, USC Viterbi School of Engineering

4. **Bookstack**
   A platform that allows users to create interactive, multimedia flashcards and learning materials.
   Team leader: Andrew Hariri, USC Viterbi School of Engineering

5. **dorkaholics.com**
   dorkaholics is a media company providing news coverage and videos to address the lack of representation for minorities.
   Team leader: Neil K. Bui, USC Marshall School of Business

6. **Duet**
   Duet is a micro philanthropic platform that leverages tech to match refugees with donors to rekindle humanity in both giving and receiving.
   Team leader: Rhys Richmond, USC Viterbi School of Engineering
7. **eLOQ**
eLOQ allows workers to keep dangerous sources of energy locked to prevent accidental injury, even at a distance.
*Team leader: Nelson Abreu, USC Iovine and Young Academy*

8. **FootVision**
FootVision empowers diabetics with an inexpensive system to image the soles of their feet and transmit those images to a healthcare team.
*Team leader: Mark Swerdlow, Keck School of Medicine of USC*

9. **iMidas Touch**
iMidasTouch is an app that lets people exchange all social media, professional backgrounds, and contact information in one touch.
*Team leader: Michael Gurayah, USC Marshall School of Business*

10. **Infinity Box**
A fleet of reusable, collapsible, tech enhanced boxes for knowledge pooling of luxury, fragile, and signature-required items.
*Team leader: Donielle Sullivan, USC Iovine and Young Academy*

11. **Influence Hunter**
We believe that influencer marketing is for everyone. We connect our clients to micro-influencers who post in exchange for a free product.
*Team leader: Aaron Kozinets, USC Annenberg School for Communication and Journalism*

12. **Lumeum**
Pediatric centered assessment tool to prepare fearful children about to undergo an MRI and train them to stay still.
*Team leader: Max Orozco, USC Iovine and Young Academy*
13. Microscape
Microscape is an image portal that revolutionizes and accelerates the way biomedical researchers visualize, share, and discover images.
Team leader: John Francis, USC Viterbi School of Engineering

14. Momento
Momento is an experiential platform for VR storytelling that enables users to embed their memories into immersive multi-media experiences.
Team leader: Awu Chen, USC School of Cinematic Arts

15. The Nurtury
The Nurtury is about connecting people to plants they will love and providing the tools to make growing together easy.
Team leader: Ani Chimayan, USC Marshall School of Business

16. Oculaxy
Oculaxy is a platform where everyone can realize and share their fantasy by launching their own AR games attached with economic values.
Team leader: Farzad Salimi Jazi, USC Viterbi School of Engineering

17. Overlooked
Our mission is to build the social news network that ends fake news.
Team leader: Daniel Huynh, USC Annenberg School for Communication and Journalism

18. Project Sunrise
Project Sunrise introduces a novel esports title by merging First-person Shooter and Real-time Strategy into one holistic experience.
Team leader: Ryota (Ike) Dan, USC Viterbi School of Engineering
19. Prospoly Small Business Consulting
Prospoly links underserved small businesses with affordable business consulting services in a variety of disciplines with recent graduates.
Team leader: Maria Sim, USC Marshall School of Business

20. SwimGuard
SwimGuard: safeguarding what matters most. We use off-the-shelf cameras to monitor swimming pools to quickly identify drowning.
Team leader: Ryan Walton, USC Iovine and Young Academy

21. Tele Assist
The system will provide blind individuals with a way of actually perceiving the environment around them through a pair of “smart eyes.”
Team leader: Devansh Agarwal, USC Viterbi School of Engineering

22. Thali
Thali is a program that aims to reduce social isolation in older adults by providing a viable community space to enjoy cooking with others.
Team leader: Rahil Khasgiwale, USC Leonard Davis School of Gerontology

23. Trill Project
Trill is a social network that connects users to a safe and supportive community where they can freely express themselves.
Team leader: Ariana Isabel Sokolov, USC Iovine and Young Academy

24. ZiM
ZiM is a social marketplace for personal care that curates product and reviews by hair and skin type.
Team leader: Kristina Williams, USC Iovine and Young Academy